

DEVIL DFHYSOCS
THE BADDEST CLASSONCAXMTS

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## LSN 2-1A, KINEMATICS

Questions From Reading Activity?

## Essential idea

- Motion may be described and analyzed by the use of graphs and equations.


## Nature of science:

- Observations: The ideas of motion are fundamental to many areas of physics, providing a link to the consideration of forces and their implication. The kinematic equations for uniform acceleration were developed through careful observations of the natural world.


## Understandings:

- Distance and displacement
- Speed and velocity
- Graphs describing motion


## Applications and skills:

- Determining instantaneous and average values for velocity and speed
- Sketching and interpreting motion graphs


## International-mindedness:

- International cooperation is needed for tracking shipping, land-based transport, aircraft and objects in space


## Utilization:

- Biomechanics (see Sports, exercise and health science SL sub-topic 4.3)


## Guidance:

- Calculations will be restricted to those neglecting air resistance


## Aims:

- Aim 2: much of the development of classical physics has been built on the advances in kinematics
- Aim 6: experiments, including use of data logging, could include (but are not limited to): determination of g , estimating speed using travel timetables, analyzing projectile motion, and investigating motion through a fluid


## Introductory Video

this video is a dirty little review of basic physics topics. these videos are not meant to be stand-alone learning tools, but complementary aids to class lectures and a good textbook. enjoy.

## Displacement

- The displacement of a point from a given reference point will be given by a magnitude and a direction.
- The magnitude indicates the distance from the reference point to the given point
- The direction may be either a sign (+ or -) or a degree measurement from a defined a coordinate plane centered at the reference point.


## Displacement - Example 1



## Displacement - Example 2

## P

The displacement of point $P$ from point $O$ is 10 m
0

## Displacement - Example 3

The displacement of point O from point $P$ is -1om

0

## Displacement - Example 4

The displacement of point O from point $P$ is 10 m at $220^{\circ}$ or, 10 m at $4^{\circ} 0^{\circ}$ below the negative x-axis.

0

## Displacement - Example 5

- From a reference point, a completely fictional character named Reid moves 6 m left and 3m down. What is his distance and displacement?


## Displacement - Example 5

- From a reference point, a completely fictional character named Reid moves 6 m left and 3m down. What is his distance and displacement?
- Distance is based on total length travelled so,

$$
d=6 m+3 m=9 m
$$

- Displacement is based on length from initial position
to final position. What do
you use for magnitude?



## Displacement - Example 5

- From a reference point, a completely fictional character named Reid moves 6 m left and 3m down. What is his distance and displacement?
- Displacement is based on length from initial position to final position. Use Pythagorean theorem for magnitude.



## Displacement - Example 5

- From a reference point, a completely fictional character named Reid moves 6 m left and 3m down. What is his distance and displacement?
- What about direction?


## Displacement - Example 5

- From a reference point, a completely fictional character named Reid moves 6 m left and 3m down. What is his distance and displacement?
- What about direction?
- Use tangent.

$$
\begin{aligned}
& \tan \theta=\frac{o p p}{a d j} \\
& \theta=\tan ^{-1} \frac{3}{6}=26.6^{\circ}
\end{aligned}
$$



## Displacement vs. Distance

- Displacement is the distance from initial position to final position regardless of path taken. $\Delta \mathrm{x}=\mathrm{x}-\mathrm{X}_{\boldsymbol{o}}$
- Distance is total length travelled along path taken.
- Displacement is a vector (magnitude and direction).
- Distance is a scalar (magnitude only).


## Speed

- Average speed is equal to the total distance travelled divided by the total time

- Instantaneous speed is like measuring your speed in a split second. Mathematically it is,

$$
v=\lim _{\Delta t \rightarrow 0} \frac{\Delta d}{\Delta t}
$$

## Velocity

- Average velocity is equal to displacement divided by time

$$
\bar{v}=\frac{\Delta s}{\Delta t}=\frac{s-s_{0}}{t-t_{0}}
$$

- Similarly, instantaneous velocity is like measuring the velocity in a split second.

$$
v=\lim _{\Delta t \rightarrow 0} \frac{\Delta s}{\Delta t}
$$

## Velocity

- When we just use the term "velocity" the implication is that it is constant, i.e. not increasing (acceleration) or decreasing (deceleration)



## Speed vs. Velocity

## Speed

- Based on distance
- A scalar quantity (magnitude only)
- Always positive


## Velocity

- Based on displacement
- A vector quantity (magnitude and direction)
- Can be positive or negative


## Speed vs. Velocity

- For both, it is important to know whether they are constant, average, or instantaneous.
- I.e., you must know if there is any acceleration


## Speed vs. Velocity

- An athlete runs one lap around an Olympic track (400m) in 50 seconds. What is his speed and velocity?


## Speed vs. Velocity

- An athlete runs one lap around an Olympic track (400m) in 50 seconds. What is his speed and velocity?

$$
\begin{aligned}
& \bar{v}_{s}=\frac{d}{t}=\frac{400 m}{50 s}=8 \mathrm{~m} / \mathrm{s} \\
& v=\frac{s-s_{0}}{t-t_{0}}=\frac{0 m}{50 s}=0
\end{aligned}
$$

## How far?

- Suppose you want to know how far you have travelled in a
certain time, $t\left(t_{o}=0\right)$ ?


## How far?

Suppose you want to know how far you have travelled in a certain time, $t\left(t_{o}=0\right)$ ?

$$
\begin{aligned}
& v=\frac{x-x_{0}}{t-t_{0}}=\frac{x-x_{0}}{t} \\
& v t=x-x_{0} \\
& x_{0}+v t=x \\
& x=x_{0}+v t
\end{aligned}
$$

## Frame of reference

- Frame of reference refers to the origin from which measurements are made.
- A student in a classroom appears to be stationary
- To an observer on the moon, the student appears to be rotating about the earth's axis even as the earth is itself is moving away as the moon orbits the earth
- To an observer on the sun, the student is rotating about the earth's axis as the earth orbits the sun
- To an observer in another galaxy, the student is rotating about the earth's axis as the earth orbits the sun and the whole galaxy is moving away
To the teacher, the student is a lump of coal


## Frame of reference

- A fictitious student named Jack is riding on a train travelling at 10m/s. Another fictitious student named Caitlin is standing still, watching the train go by.
- According to Caitlin, what is Jack's velocity?



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$10 \mathrm{~m} / \mathrm{s}$


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- According to Caitlin, what is her velocity in relation to the train?



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o m/s, stationary


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10 m/s

10m/s from his left to his right

## Frame of reference

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- Jack moves to the back of the train at 3m/s. According to Jack, what is his velocity in relation to the train?



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$10 \mathrm{~m} / \mathrm{s}$
$7 \mathrm{~m} / \mathrm{s}$, from his left to


## Frame of reference

- A fictitious student named Jack is riding on a train travelling at 10m/s. Another fictitious student named Caitlin is standing still, watching the train go by.
- Jack moves to the back of the train at 3m/s. According to Caitlin, what happens next?



## $10 \mathrm{~m} / \mathrm{s}$

## Next



## Applications and skills:

- Determining instantaneous and average values for velocity and speed
- Sketching and interpreting motion graphs


## Understandings:

- Distance and displacement
- Speed and velocity
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## Essential idea

- Motion may be described and analyzed by the use of graphs and equations.


QUESTIONS?

## Homework

Pg. 53-57, \#1-4

