

DEVIL PHYSICS THE BADDEST CLASS ON CAMPUS

IB PHYSICS

LSN 2-1A, KINEMATICS

Questions From Reading Activity?

Essential idea

 Motion may be described and analyzed by the use of graphs and equations.

Nature of science:

 Observations: The ideas of motion are fundamental to many areas of physics, providing a link to the consideration of forces and their implication. The kinematic equations for uniform acceleration were developed through careful observations of the natural world.

Understandings:

- Distance and displacement
- Speed and velocity
- Graphs describing motion

Applications and skills:

- Determining instantaneous and average values for velocity and speed
- Sketching and interpreting motion graphs

International-mindedness:

 International cooperation is needed for tracking shipping, land-based transport, aircraft and objects in space

Utilization:

 Biomechanics (see Sports, exercise and health science SL sub-topic 4.3)

Guidance:

Calculations will be restricted to those neglecting air resistance

Aims:

- Aim 2: much of the development of classical physics has been built on the advances in kinematics
- Aim 6: experiments, including use of data logging, could include (but are not limited to): determination of g, estimating speed using travel timetables, analyzing projectile motion, and investigating motion through a fluid

Introductory Video

this video is a dirty little review of basic physics topics. these videos are not meant to be stand-alone learning tools, but complementary aids to class lectures and a good textbook. enjoy,

Displacement

- The displacement of a point from a given reference point will be given by a magnitude and a direction.
 - The magnitude indicates the distance from the reference point to the given point
 - The direction may be either a sign (+ or -) or a degree measurement from a defined a coordinate plane centered at the reference point.

The displacement of point P from point O is 10m at 40° .

P

The displacement of point P from point O is 10m

P

The displacement of point O from point P is -10m

The displacement of point O from point P is 10m at 220° or, 10m at 40° below the negative x-axis.



From a reference point, a completely fictional character named Reid moves 6m left and 3m down. What is his distance and displacement?

- From a reference point, a completely fictional character named Reid moves 6m left and 3m down. What is his distance and displacement?
- Distance is based on total length travelled so,
 d = 6m + 3m = 9m
- Displacement is based on length from initial position to final position. What do you use for magnitude?



- From a reference point, a completely fictional character named Reid moves 6m left and 3m down. What is his distance and displacement?
- Displacement is based on length from initial position to final position. Use Pythagorean theorem for magnitude.

$$c^2 = a^2 + b^2$$

$$c = \sqrt{6^2 + 3^2} = 6.71m$$



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- What about direction?



- From a reference point, a completely fictional character named Reid moves 6m left and 3m down. What is his distance and displacement?
- What about direction?
- Use tangent.

$$\tan \theta = \frac{opp}{adj}$$
$$\theta = \tan^{-1} \frac{3}{6} = 26.6^{\circ}$$



Displacement vs. Distance

- Displacement is the distance from initial position to final position regardless of path taken. $\Delta x = x x_o$
- Distance is total length travelled along path taken.
- Displacement is a vector (magnitude and direction).
- Distance is a scalar (magnitude only).

Speed

 Average speed is equal to the total distance travelled divided by the total time

$$\overline{v}_s = \frac{d}{t}$$

 Instantaneous speed is like measuring your speed in a split second. Mathematically it is,

$$v = \lim_{\Delta t \to 0} \frac{\Delta d}{\Delta t}$$

Velocity

 Average velocity is equal to displacement divided by time

$$\overline{v} = \frac{\Delta s}{\Delta t} = \frac{s - s_0}{t - t_0}$$

 Similarly, *instantaneous* velocity is like measuring the velocity in a split second.

$$v = \lim_{\Delta t \to 0} \frac{\Delta s}{\Delta t}$$

Velocity

 When we just use the term "velocity" the implication is that it is constant, i.e. not increasing (acceleration) or decreasing (deceleration)

$$v = \frac{\Delta s}{\Delta t} = \frac{s - s_0}{t - t_0}$$

Speed

- Based on *distance*
- A scalar quantity (magnitude only)
- Always positive

Velocity

- Based on displacement
- A vector quantity (magnitude and direction)
- Can be positive or negative

- For both, it is important to know whether they are constant, average, or instantaneous.
- I.e., you must know if there is any acceleration

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$$\overline{v}_{s} = \frac{d}{t} = \frac{400m}{50s} = 8m/s$$
$$v = \frac{s - s_{0}}{t - t_{0}} = \frac{0m}{50s} = 0$$

How far?

 Suppose you want to know how far you have travelled in a certain time, t (t_o = o)?

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$$v = \frac{x - x_0}{t - t_0} = \frac{x - x_0}{t}$$
$$vt = x - x_0$$
$$x_0 + vt = x$$
$$x = x_0 + vt$$

- Frame of reference refers to the origin from which measurements are made.
 - A student in a classroom appears to be stationary
 - To an observer on the moon, the student appears to be rotating about the earth's axis even as the earth is itself is moving away as the moon orbits the earth
 - To an observer on the sun, the student is rotating about the earth's axis as the earth orbits the sun
 - To an observer in another galaxy, the student is rotating about the earth's axis as the earth orbits the sun and the whole galaxy is moving away
 - To the teacher, the student is a lump of coal

- A fictitious student named Jack is riding on a train travelling at 10m/s. Another fictitious student named Caitlin is standing still, watching the train go by.
- According to Caitlin, what is Jack's velocity?



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Applications and skills:

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Essential idea

 Motion may be described and analyzed by the use of graphs and equations.



QUESTIONS?



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